

# NOTICE OF CITY OF ELEPHANT BUTTE REGULAR CITY COUNCIL MEETING

## Wednesday, August 18, 2021

103 Water Street, Elephant Butte, NM 87935

The City will also open the meeting to the public through WebEx number: (415) 655-0001, Access Code: 126 124 0239, Password: 87935. For information about accessing the meeting through your computer, go to www.cityofelephantbutte.com.

## WORKSHOP AGENDA - 1:00 pm

1. DRAINAGE AND EROSION - PART 2

COUNCIL AGENDA - 2:00 pm

- 1. CALL TO ORDER AND PLEDGE OF ALLEGIANCE
- 2. ROLL CALL

Mayor Edna Trager Mayor Pro Tem Kim Skinner Councilor Travis Atwell Councilor Cathy Harmon Councilor Michael Williams

- 3. APPROVAL OF AGENDA Council Declaration of Conflict of Interest
- 4. STATEMENT OF OPEN MEETINGS RESOLUTION & 3 MINUTE LIMIT PER SPEAKER ON ALL ISSUES
- 5. PUBLIC COMMENT

Public comment can be made in person, through WebEx or submitted to the Clerk-Treasurer (cityclerk@cityof eb.com) before the meeting.

- 6. MAYOR AND COUNCIL REPORTS
- 7. CITY MANAGER REPORT
- 8. CLERK-TREASURER REPORT
- 9. FIRE CHIEF REPORT
- 10. LAND USE REPORT
- 11. CONSENT ITEMS (Roll Call Vote)
  - a. Approval of Regular Meeting Minutes, July 21, 2021

## 12. PUBLIC HEARING

- a. Approve/Disapprove: Ordinance 183 Manufactured Home Standards
- b. Approve/Disapprove: Ordinance 197 Signs
- c. Approve/Disapprove: Ordinance 198 Cannabis Zoning & Regulations

#### 13. REGULAR ITEMS

- a. Discussion/Possible Action: Wood Road Transfer
- b. Discussion/Possible Action: Sierra County E911 Geographical Information Systems Addressing Services Agreement
- c. Discussion/ Possible Action: Pharmacist Consultant Contract
- d. Discussion/ Possible Action: Resolution No. 21-22-103 NM Environment Department Water System Grant Authorization
- e. Discussion/ Possible Action: Infrastructure Capital Improvement Plan FY 2023-2027

#### 14. COUNCILOR COMMENTS

#### 15. EXECUTIVE SESSION

a. Discussion concerning purchase, acquisition, or disposal of real property or water rights pursuant to NMSA 1978, Section 10-15-1(H)(8).

## 16. ADJOURNMENT